

FREQUENCY SHIFT

KEYING:

Digital Modulation Scheme

Signal space concept

$$P_1(t) = \sqrt{\frac{2}{T}} \cos(2\pi f_1 t) \quad 0 \leq t \leq T$$

$$P_2(t) = \sqrt{\frac{2}{T}} \cos(2\pi f_2 t)$$

$$0 \leq t \leq T$$

$$f_1 = \frac{k_1}{T} \quad f_2 = \frac{k_2}{T}$$

$$T = \frac{k_1}{f_1} = \frac{k_2}{f_2}$$

$$E_p = \int_{-\infty}^{\infty} P_1^2(t) dt = \int_{-\infty}^{\infty} P_2^2(t) dt$$

Both have unit
Energy

$$\int_{-\infty}^{\infty} P_1(t) P_2(t) dt = 0$$

orthogonal pulses.

information
bit

○ $\longrightarrow A_{P_1}(t) = x(t)$

1 $\longrightarrow A_{P_2}(t) = x(t)$

$x(t)$

0 $\longrightarrow A_{P_1}(t) = A \sqrt{\frac{2}{T}} \cos(2\pi f_1 t)$

1 $\longrightarrow A_{P_2}(t) = A \sqrt{\frac{2}{T}} \cos(2\pi f_2 t)$

Both waveforms differ
in frequency

One is obtained from other by shifting in frequency

Hence, this modulation scheme is termed as Frequency Shift Keying (FSK)

Assuming 0, 1 occur with probability $= \frac{1}{2}$ each,

$$\begin{aligned}\text{Average energy} &= \frac{1}{2} A^2 E_p \\ &\quad + \frac{1}{2} A^2 E_p . \\ &= A^2 E_p .\end{aligned}$$

$$A^2 \underbrace{E_p}_1 = E_b.$$

constant energy/bit E_b .

$$\Rightarrow A^2 = E_b.$$

$$\Rightarrow \boxed{A = \sqrt{E_b}.$$

$$x(t) \begin{cases} 0 & \sqrt{\frac{2E_b}{T}} \cos(2\pi f_1 t) \\ 1 & \sqrt{\frac{2E_b}{T}} \cos(2\pi f_2 t) \end{cases}$$

Receiver

$$y(t) = x(t) + n(t)$$

Additive white
Gaussian Noise
 $\frac{N_0}{2} \delta(\tau) = R_{nn}(\tau).$

$$\begin{aligned} 0 &\rightarrow y(t) = A p_1(t) + n(t) \\ 1 &\rightarrow y(t) = A p_2(t) + n(t) \end{aligned}$$

Two pulses
 $p_1(t), p_2(t).$

Matched Filter.

$$h(t) = P_1(T-t) ?$$
$$= P_2(T-t) ?$$

which pulse should
be chosen for
matched Filtering?

$$\tilde{y}(t) = y(t) - \underbrace{A \left(\frac{P_1(t) + P_2(t)}{2} \right)}_{\text{constant signal.}}$$

For 0, we have,

$$y(t) = A p_1(t) + n(t)$$

$$\tilde{y}(t) = y(t) - A \left(\frac{p_1(t) + p_2(t)}{2} \right)$$

$$= A \left(\frac{p_1(t) - p_2(t)}{2} \right) + n(t)$$

$$\underbrace{\hspace{10em}}_{\tilde{p}(t)}$$

$$= A \tilde{p}(t) + n(t).$$

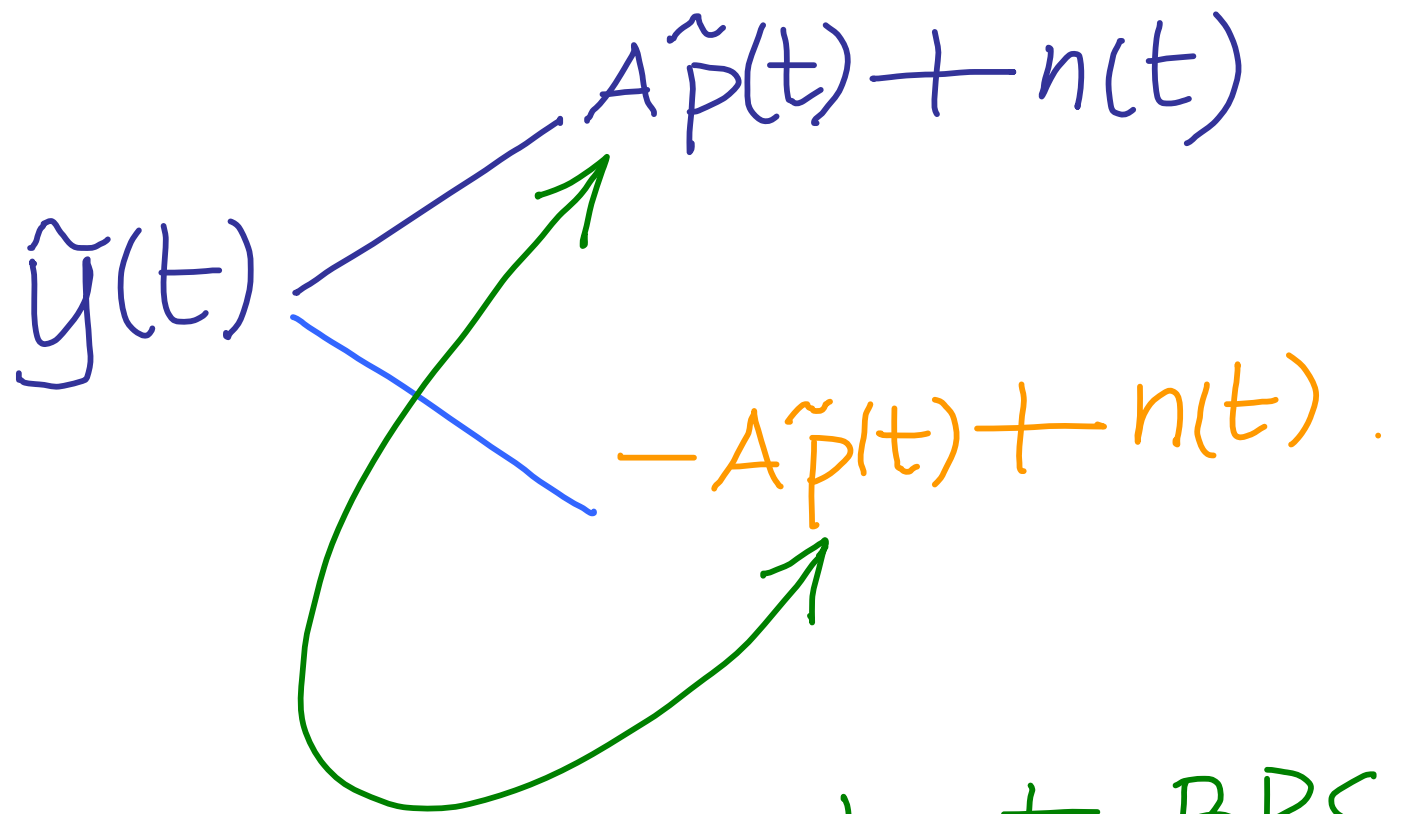
For information bit = 1

$$y(t) = A p_2(t) + n(t)$$

$$\hat{y}(t) = y(t) - A \left(\frac{p_1(t) + p_2(t)}{2} \right)$$

$$= A \left(\frac{p_2(t) - p_1(t)}{2} \right) + n(t)$$

$$= -A \tilde{p}(t) + n(t).$$



This is similar to BPSK
and is obtained by replacing
 $p(t)$ by $\tilde{p}(t)$

$$\frac{P_1(t) - P_2(t)}{2}$$

Therefore, the optimal matched filter is,

$$h(t) = \tilde{p}(T-t)$$

matched to $\tilde{p}(t)$
 $= \frac{p_i(t) - p(t)}{2}$

Factor of $\frac{1}{2}$ is simply a scaling factor which does NOT affect SNR

Hence, optimal matched Filter

$$= \boxed{h(t) = p_1(T-t) - p_2(T-t)}$$

$$= \boxed{\sqrt{\frac{2}{T}} \cos(2\pi f_1(T-t)) - \sqrt{\frac{2}{T}} \cos(2\pi f_2(T-t))}$$

optimal Filter at Receiver which maximizes the SNR.